AN INTRODUCTION TO CLIENT/SERVER AND INTERNET COMPUTING

TWO DAYS

Prerequisites

There are no prerequisites for this seminar.

Who Should Attend

An Introduction to Client/Server Computing is designed for a broad audience spanning systems programmers, application developers, I/S management, and end users.

Course Description:

This seminar is a two-day introduction to the basic building blocks of Client/Server technology. Many companies use *An Introduction to Client/Server Computing* to establish a common language and reference point about Client/Server across a large audience. One objective of this seminar is to demystify the concepts underlying OSI, CORBA, COM, DCOM, ActiveX, JavaBeans, Relational databases, GUI, network operating systems, and SQL. In addition, Internet enabled Client/Server strategies are reviewed to better take advantage of this ever-growing dynamic medium.

Course Topics:

- Defining Client/Server
- Understanding Networks
- Client/Server Database Technology
- Client/Server and the Internet
- Component Technologies
- User Interface
- Application Partitioning
- The Tool Box